

PROPOSAL FOR AN AREA OF EMPHASIS

Date: 12/2/2024

School/College: Franklin College

Department/Division: School of Art

Program (Major and Degree): Art – B.F.A.

Which campus(es) will offer this program? Athens

Proposed Effective Date: August 1, 2025

If major has more than one area of emphasis, submit all areas of emphasis under one major together. A course may appear in more than one area of emphasis, but each area of emphasis should have a distinct focus.

1. Area of Emphasis Title: Animation

2. Area of Emphasis Description:

Include prefixes, numbers, and titles of required courses, number of credit hours required; residency requirements (if any); and grade requirements (if any). Graduate Areas of Emphasis may refer to groups of courses if necessary.

DEGREE & MAJOR: Art - Area of Emphasis in Animation - B.F.A.

COLLEGE NAME: Franklin College of Arts and Sciences

DEPARTMENT NAME: Lamar Dodd School of Art

CONTACT:

Undergraduate Coordinator

ldadvise@uga.edu

DESCRIPTION: The program of study leading to the degree Bachelor of Fine Art with an emphasis in Animation is designed to develop a strong foundation in art history and creative art practice with a focus on the tools and techniques of animation. The degree provides the development of skills for application in gallery exhibitions as well as professional applications in animation graphics for entertainment and business. Students complete a capstone project demonstrating their achievement in developing mature and cohesive work.

CAREER OPPORTUNITIES: Art majors enter the profession to pursue both fine art practice and applied art in business as well as in education and graduate study. Students are prepared for work in technical as well as creative areas of art and design. Job opportunities range from careers in the film and motion picture industry to software publishing and advertising.

EXPECTATIONS OF TRANSFER STUDENTS: Students who transfer from within the University System of Georgia are urged to fulfill Area VI of the Core Curriculum with art courses equivalent to the courses required in Area VI by UGA.

SPECIAL REQUIREMENTS: A C or better in all Area VI and major required courses is required for graduation.

SCHOLARSHIPS: The Kuzmicki-McCutchen Scholarships are awarded to high school seniors who plan to major in art at the University of Georgia. Submission of portfolios, letters of recommendation and transcripts occurs in December. Contact the School of Art for details.

The Albert Christ-Janer and Lamar Dodd Scholarships are awarded to high school seniors in conjunction with the annual School Art Symposium for study the following year.

The scholarships listed below are open to any full-time student majoring in any area of the visual arts who has completed a minimum of one year of study in the School of Art. Preference is generally given to students who will be third- or fourth-year students but in the final analysis, all factors are taken into consideration before a decision is reached. Applications will be screened by an appointed faculty committee which will have sole discretion in determining recipients of the awards. Recipients of scholarships may be required to participate in a group exhibition in the Visual Arts Gallery.

Mary Rosenblatt Scholarships: Established primarily to assist students who are planning a career in teaching; however, they are not limited to students majoring in art education.

Betty Cabin Scholarships: To assist worthy students majoring in any program of the school.

Vince Dooley Scholarships: To assist worthy students majoring in any program of the school.

STUDY ABROAD: UGA Studies Abroad—Cortona, Italy

INTERNSHIPS: Internships outside the school, credit available

STUDENT ORGANIZATIONS: Dodd Ambassadors. The Black Artists Alliance.

AVAILABLE GRADUATE PROGRAMS: M.F.A. in Animation nationally.

MAJOR REQUIREMENTS

A baccalaureate degree program must require at least 21 semester hours of upper division courses in the major field and at least 39 semester hours of upper division work overall.

Students in the Franklin College must earn a grade of "C" (2.0) or better in major required courses.

Required Courses (60 hours)

(Minimum grade of "C" (2.0) or better required.)

Area VI (19 Hours)

ARST 1040 Pro Seminar (1 credit)

ARST 1050 or ARST 1050H Drawing I
ARST 1060 Color and Composition
ARST 1080 3D Design
ARST 2800 Introduction to Digital Imaging
FILM 2120 Introduction to Cinema
THEA 3290 Script Analysis

Required Courses (30 hours)

ARST 2010 Drawing and Visuality
ARST 3800 Transmedia
THEA 3020 Basic Dramatic Writing
THEA 3300 Foundations of Entertainment Design
THEA 5352 Lighting Design
FILM 5810 Computer Animation For Dramatic Media I
FILM 5820 Computer Animation For Dramatic Media II
FILM 5830 Computer Animation For Dramatic Media III
FILM 4680 Introduction to DV Production
ARST 4960R or THEA 4960R Faculty-Mentored Undergraduate Research I

Choose five classes (15) hours from the following options:

ARST 2000 Introduction to Figure Drawing
ARST 2100 Introduction to Painting
ARST 2810 Hypermedia
ARST 3010 Advanced Drawing
ARST 3810 CAD & Fabrication
ARTS 3805 2d Animation/Experimentation (aspirational)
ARST 3205 Video Concepts and Practice
ARST 4020 Figure Drawing and Anatomy
ARST 4215 Sound In Art
ARST 4830 Digital Video II
THEA 5840 Technical Animation
THEA 5351 Scenic Design for the Entertainment Arts
THEA 3330 Costuming for the Performance Arts
THEA 5330 Costume Design for the Performance Arts
THEA 5700 Internship in Theatre/Film/Animation
THEA 5880 Sound Effects for Stage and Screen
FILM 5640 Directing for the Cinema
FILM 5690 Special FX for Film and Video

Choose six (6) hours of:

2000-level or above courses from ARGD, ARID, ARST, ARTS, FILM, THEA*, ENGL 3410 Literature and Media, ENGL 3570 Games and Culture, ENGL 3560W Writing Games

Choose nine (9) hours from the following:

3000 or 4000-level ARHI courses

FILM 4660 History of Animation

FILM 4250 History of Cinema I

FILM 4260 History of Cinema II

THEA 4210 Theatre and Modernity

THEA 4220 Theatre and Society

*Non-equivalent transfer courses (ARHI 3T01 to ARHI 5T99 or ARST/ARGD/FILM/THEA 1TXX to ARST/ARGD/FILM/THEA 5TXX) will not satisfy this requirement.

3. Major Requirements:

Attach a list of requirements for the major. For undergraduate programs, attach a copy of the major requirements from the Bulletin. For graduate programs, provide a list of general requirements for the major.

(pasted in below the approvals section below)

4. Approvals:



Department Head - Art



Department Head – Theater

Dean of School/College

Art - Area of Emphasis in Animation - B.F.A.

DEGREE REQUIREMENTS

I. FOUNDATION COURSES (9 HOURS)

ENGL 1101 or ENGL 1101E or ENGL 1101S

ENGL 1102 or ENGL 1102E or ENGL 1103 or ENGL 1050H or ENGL 1060H

MATH 1101 or MATH 1113 or MATH 1113E or MATH 2200 or MATH 2250 or MATH 2250E or MATH 2300H or MATH 2400 or MATH 2400H or MATH 2410 or MATH 2410H or STAT 2000 or STAT 2000E

II. SCIENCES (7-8 HOURS)

At least one of the physical science or life science courses must include a laboratory.

Physical Sciences (3-4 hours)

Preferred Course(s): Please consider the Franklin College's Physical Sciences requirement when selecting courses from the Core Curriculum. Some courses approved for the core curriculum do not satisfy the Franklin College requirement.

Life Sciences (3-4 hours)

Preferred Course(s): Please consider the Franklin College's Biological Sciences requirement when selecting courses from the Core Curriculum. Some courses approved for the core curriculum do not satisfy the Franklin College requirement.

III. QUANTITATIVE REASONING (3-4 HOURS)

Preferred Course(s): ARTS 2100 or ARTS 2100E

IV. WORLD LANGUAGES AND GLOBAL CULTURE, HUMANITIES AND THE ARTS (12 HOURS)

Note: Course credit received as a result of a score on a departmental foreign language placement test will not satisfy the General Education Core Curriculum requirements in Area IV,

World Languages and Global Culture, Humanities and the Arts.

World Languages and Global Culture (9 hours)

Preferred Course(s): ARHI 2300 (or ARHI 2300E or ARHI2311H), and ARHI 2400 (or ARHI 2400E or ARHI 2411H)

Humanities and the Arts (3 hours)

Preferred Course(s): FILM 2120 Introduction to Cinema

V. SOCIAL SCIENCES (9 HOURS)

Students who have not met the Georgia and U.S. Constitution requirement by examination should enroll in POLS 1101 or POLS 1101E or POLS 1101H.

A passing grade on an examination on the history of the United States and Georgia is required to satisfy the United States and Georgia History Requirement for all persons receiving a baccalaureate degree from the

University, unless exempted by one of the following courses: HIST 2111, HIST 2111E, HIST 2111H, HIST 2112, HIST 2112E, HIST 2112H, HIST 3080H.

Examinations are given at University Testing Services. Reexamination is permitted. Contact University Testing Services at (706) 542-3183 for information.

Area VI (19 Hours)

ARST 1040 Pro Seminar (1 credit)
ARST 1050 or ARST 1050H Drawing I
ARST 1060 Color and Composition
ARST 1080 3D Design
ARST 2800 Introduction to Digital Imaging
FILM 2120 Introduction to Cinema
THEA 3290 Script Analysis

If any of the courses in Area VI have been used to satisfy Areas II-V of the Core Curriculum, General Electives may be taken here. (Refer to College-wide requirements when selecting General Electives)

MAJOR REQUIREMENTS

A baccalaureate degree program must require at least 21 semester hours of upper division courses in the major field and at least 39 semester hours of upper division work overall.

Students in the Franklin College must earn a grade of "C" (2.0) or better in major required courses.

Required Courses (60 hours)
(Minimum grade of "C" (2.0) or better required.)

NOTE: This list adds THEA 5351 & reduces # of related elective hours below from 15 down to 12 unlike the list signed off on above. It may be better to move THEA 5351 to the related elective hours section so that there is more flexibility for students. THEA 5351 does not seem to be offered often. It wasn't on the class list for Fall '24 & it's not on the class list for Spring '25.

Required Courses (30 hours):

ARST 2010 Drawing and Visuality
ARST 3800 Transmedia
THEA 3020 Basic Dramatic Writing
THEA 3300 Performance Design
THEA 5352 Lighting Design
FILM 5810 Computer Animation For Dramatic Media I
FILM 5820 Computer Animation For Dramatic Media II
FILM 5830 Computer Animation For Dramatic Media III
FILM 4680 Introduction to DV Production
ARST 4960R or THEA 4960R Faculty-Mentored Undergraduate Research I

Choose twelve (15) hours from the following options:

ARST 2000 Introduction to Figure Drawing
ARST 2100 Introduction to Painting

ARST 2810 Hypermedia
ARST 3010 Advanced Drawing
ARST 3810 CAD & Fabrication
ARST 3205 Video Concepts and Practice
ARST 4020 Figure Drawing and Anatomy
ARST 4215 Sound In Art
ARST 4830 Digital Video II
ARGD 3050 Illustration
THEA 3330 Costuming for the Performance Arts
THEA 5330 Costume Design for the Performance Arts
THEA 5700 Internship in Theatre/Film/Animation
THEA 5880 Sound Effects for Stage and Screen
FILM 5640 Directing for the Cinema
FILM 5690 Special FX for Film and Video

Choose six (6) hours of:

2000-level or above courses from ARGD, ARID, ARST, ARTS, FILM, THEA*, ENGL 3410 Literature and Media, ENGL 3570 Games and Culture, ENGL 3560W Writing Games

Choose nine (9) hours from the following:

3000 or 4000-level ARHI courses
FILM 4660 History of Animation
FILM 4250 History of Cinema I
FILM 4260 History of Cinema II
THEA 4210 Theatre and Modernity
THEA 4220 Theatre and Society

*Non-equivalent transfer courses (ARHI 3T01 to ARHI 5T99 or ARST/ARGD/FILM/THEA 1TXX to ARST/ARGD/FILM/THEA 5TXX) will not satisfy this requirement.

1-hour P.E. requirement