ACADEMIC PROGRAM NAME CHANGE JUSTIFICATION FORM

Date: September 16, 2025

Department/Division: Lamar Dodd School of Art

School/College/Unit: Franklin College of Arts and Sciences

Proposed Effective Date: Fall 2026

PROGRAM NAME CHANGES:

Current Program Name: Area of Emphasis in Sculpture under Art (B.F.A.)

Proposed Program Name: Area of Emphasis in Sculpture and Technology under Art (B.F.A.)

JUSTIFICATION:

Attach a justification and rationale for the requested changes and include any relevant documentation. If this change is in response to an accreditation body, please include that language in the proposal.

The proposed renaming of the Area of Emphasis in Sculpture under the major in Art (B.F.A.) within the Lamar Dodd School of Art to the Area of Emphasis in Sculpture and Technology aims to more accurately reflect the program's evolving pedagogical approach and the integration of contemporary practices. This change acknowledges the increasing incorporation of digital tools and technological methodologies in sculptural education and creation, aligning the program with current artistic trends and industry standards.

Modern sculpture transcends traditional materials and techniques, embracing digital fabrication, interactive media, and computational design. Technologies such as 3D printing, laser cutting, and virtual reality are becoming integral to sculptural processes, enabling artists to explore new forms and concepts. By adopting the name "Sculpture and Technology," the program signals its commitment to preparing students for the contemporary art landscape, where technological proficiency complements creative expression.

The faculty anticipate that the name change will help attract students interested in the intersection of art and technology, expanding the program's appeal and encourage interdisciplinary collaboration with departments such as engineering, computer science, and digital media. This change aligns with the Lamar Dodd School of Art's mission to provide forward-thinking, comprehensive art education that responds to the evolving dynamics of the art world.

LEARNING OUTCOMES:
Describe any changes in program learning outcomes as a result of this change, and the impact this change will have on program graduates.

There are no changes to learning outcomes associated with this name change. The learning outcomes for the program are listed below.

1. Students will have knowledge of major movements, artists and works in the history of art.

2. Students will have advanced skills in the media and techniques appropriate to the students' area(s) of concentration.
3. Students will have advanced skills in visual constructs including composition, color and design.
4. Students will conceive, produce, and present a mature, focused body of work that demonstrates the student's personal artistic practice, conceptual understanding, direction and visual communication.
5. Students will prepare for working in the field through the development of a professional-quality presentation/exhibition, vita/resume, artist statement, website or other social media platform, and/or business plan as appropriate to their area of concentration.

PROGRAM OF STUDY:
Provide a side-by-side comparison of the current and proposed programs of study, including all courses along with their associated credit/contact hours and prerequisites. Please note any differences between the programs.

There are no program of study changes associated with this name change. The program of study is listed below.

Area VI
ARST 1040, Proseminar in Studio Art (1 hour)
ARST 1050, Drawing I: Observation and Visual Language (3 hours)
ARST 1060, Color/Composition (3 hours)
ARST 1080, Three-Dimensional Design (3 hours)
ARST 2020, Ideation and Methodologies (3 hours)
ARST 2400, Fundamentals of Sculpture (3 hours)

Choose 1 course(s) from the following:
ARST 2000-level prefix course

Required Courses
A minimum grade of "C" (2.0) or better is required.

Required Studios
ARST 4420/6420, Sculpture and Spatial Context II (6 hours)
ARST 4915/6915, Thematic Inquiry in Contemporary Art (3 hours)
ARST 4995, Capstone Exhibition and Professional Practices (3 hours)

Students will choose 21 credit hour(s) from the following list OR choose 9 credit hour(s) from the list AND complete the Sculpture/Art X track.

ARID 3340, Furniture Design (3 hours)
ARST 3400, Construction in Metal (3 hours)
ARST 3410, Intermediate Construction in Metal (3 hours)
ARST 3422, Sculpture in Spatial Context I (3 hours)
ARST 3440, Fundamentals of Casting Metal Sculpture (3 hours)
ARST 3450, Intermediate Casting in Metal (3 hours)
ARST 3470, Wood as a Sculptural Medium (3 hours)
ARST 3488, Performance Art (3 hours)
ARST 3493, Installation (3 hours)
ARST 3498, The Object (3 hours)
ARST 3500, Intermediate Ceramics (3 hours)

ARST 3660, CAD/CAM for Objects and Jewelry (3 hours)
ARST 3680, Jewelry and Objects: Surface/Color/Solid (3 hours)
ARST 3810, CAD and Fabrication I (3 hours)
ARST 3830, Digital Video I (3 hours)
ARST 3870, E-Gadgets for Experimental Media (3 hours)
ARST 4215/6215, Sound in Art (3 hours)
ARST 4315/6315, Introduction to Book Arts (3 hours)
ARST 4350/6350, Letterpress (3 hours)
ARST 4370/6370, Advanced Book Studio (3 hours)
ARST 4400, Casting (3 hours)
ARST 4480, Directed Study in Sculpture (3 hours)
ARST 4500/6500, Advanced Ceramics (3 hours)
ARST 4810/6810, CAD and Fabrication (3 hours)
ARST 4830, Advanced Video (3 hours)
ARST 4860, Video Installation (3 hours)

Sculpture/Art X Track
ARST 2810, Hypermedia (3 hours)
ARST 3800, Transmedia (3 hours)

Choose 1 course(s) from the following:
ARST 3810, CAD and Fabrication I (3 hours)
ARST 3870, E-Gadgets for Experimental Media (3 hours)

Choose 1 course(s) from the following:
ARST 4800/6800, Special Topics in Art and Technology (3 hours)
ARST 4810/6810, CAD and Fabrication (3 hours)

Choose 18 credit hour(s) from the following:
ARGD prefix courses (2000-level or above)
ARID prefix courses (2000-level or above)
ARST prefix courses (2000-level or above)
ARTS prefix courses (2000-level or above)

(Non-equivalent transfer courses (ARST 1TXX to ARST 5TXX) may not be used to satisfy this requirement.)

Choose 9 credit hour(s) from the following:
ARHI prefix courses (3000/4000-level)

(Non-equivalent transfer courses (ARHI 3T01 to ARHI 5T99) may not be used to satisfy this requirement.)

It is required to take two 3000-level ARHI courses before taking any 4000-level ARHI course.